

GOOSEBERRY PLANET – CITY LEVEL (ages 11-13 years): ALL SCENARIOS SUMMARY
Introduction: Rapid Fire Quiz – introduction and exploration of children’s online experiences.
Scenario 1: Safe Sharing
This helps learners to think critically about how they share information online. It reviews the nature of personal information and “mandatory fields” in online accounts. It looks at peer pressure to share immediately and the risks of using unsecured WiFi.
Scenario 2: Digital Footprint (<i>Teacher Advice Sheet – Laws on Online Communication</i>)
This lesson focusses on pressures to share online, the potential impact on reputation of thoughtless sharing and the difficulty of removing content. It explores peer pressure, the techniques used to gain attention/popularity, and the platform rules and laws that govern online behaviour.
Scenario 3: Receiving Images (<i>Sexting</i>) <i>Includes Pre-lesson advice on safeguarding issues</i>
This scenario addresses rude text and images (sexting) from the point of view of the recipient. It discusses the tools available to report it, keeping the evidence and never to on-share with others.
Scenario 4: Real Time Sharing
This focusses on live streaming via popular video sharing apps and the risks of “checking in.” It explores the addictive nature of technology, the fear of missing out (FOMO), unrealistic comparisons and the impact that constant use of technology can have on offline relationships.
Scenario 5: Grooming (<i>Pre-lesson advice on safeguarding and laws</i>)
This explores grooming, including the process of befriending. The focus is on recognising warning signs and knowing how to respond safely, as well as reducing the risk of contact in the first place.
Scenario 6: Streaming, Downloading & Uploading (<i>Teacher Advice on Copyright</i>).
The lesson explores streaming, downloading and uploading and the associated risks, including breach of copyright, risk of viruses and inappropriate content. It introduces the concept of copyright and plagiarism. An extension activity encourages an analysis of terms and conditions of social media platforms and an exploration of fair use and creative commons licensing.
Scenario 7: Passcodes and passwords
This scenario recaps on the rules for creating strong, secure passwords and introduces other security measures that are available online. It looks at disinhibition online and its consequences, including damage to reputation and friendships.
Scenario 8: Sending Images (<i>Sexting</i>) (<i>Includes advice on the law and safeguarding issues</i>).
This addresses sexting, primarily from the perspective of the sender. It explores the concepts of boundaries and trust as well as the pressures and motivations including peer pressure, disinhibition and to gain acceptance. The moral, legal and platform rules governing sexting are discussed as well as the consequences; legal, reputational and emotional.
Scenario 9: Keeping Healthy Online (<i>Includes Wellbeing teacher advice sheet</i>)
This lesson explores the positive and negative impacts of technology on health and wellbeing. It looks at effects of excessive screen time and ways to manage it. It considers the advantages and disadvantages of social media and the reliability of health & wellbeing apps and websites
Scenario 10: Video Chat (Exploitation) <i>Includes pre-lesson advice on safeguarding and legal issues</i>
This focuses on vulnerabilities and the use of video chat in the grooming process. Learners are empowered to respond safely and seek help by knowing they are not at fault, even if they give in to pressure to share embarrassing images.
Scenario 11: Extreme Views
This explores extreme views in the context of online radicalisation and extremism and how the online world can facilitate both recruitment and the spread of ideas. It introduces the concept of fundamental British/human values . It encourages children to be alert to the use of persuasive techniques, think critically, and consider the difference between fact, opinion and belief .
End Rapid Fire Quiz
This final lesson reviews earlier learning in preparation for the Rapid Fire Quiz.